

Abracadabra! *This magic word opens the door to the world of enchantment, where you will find mystery, excitement, and great reading.*

Start with any number below, follow the suggestion, and stamp your log for each item completed. If you finish the challenge game (by completing any 20), you will earn a small prize, and you may place your name on a list of adventurers who have explored the world of magic.

Good luck on your quest!

- 1) **Enchanted World:** Read a fantasy.
- 2) **Nature's Magic:** Read a book about any aspect of the natural world, fact, fiction, or legend.
- 3) **Riddles & Runes:** Read a humorous book, or a book of jokes or riddles.
- 4) **Gramary:** Read a book set in any period of the past, fact or fiction.
- 5) **Shape-shifter:** Read a book to someone else, or read a book with someone (you could take turns reading).
- 6) **Crystal Ball:** read a science fiction book, or a fact or fiction book about the future.
- 7) **Circle of Friends:** Read a story about friends, or a family.
- 8) **Spellbinder:** Read at least 10 pages of a magazine.
- 9) **Rhymes & Spells:** Read at least 10 pages of poetry.
- 10) **Magic Wand:** Read a nonfiction book.
- 11) **Dragonspell:** Read a book of your choice.
- 12) **Enchanted Beasts:** Read a fact or fiction book about animals, real or imaginary.
- 13) **Griffin:** Read a book of legends or mythology, or a folklore or fairy tale book.
- 14) **Hippogriff:** Read a 'survival' or disaster book.
- 15) **Alchemy:** Read a book about a hobby, craft, sport, or an athlete, or read a sports novel.
- 16) **Aladdin's Lamp:** Write a poem or short story of your own, or draw a picture of a person or event in a book you have read. Bring it in to share.
- 17) **Magic Secrets:** Read a spy story, a mystery, or a thriller.
- 18) **Unicorn:** Read a biography or autobiography, or a story of a hero or heroine (fact or fiction).
- 19) **Talisman:** Read a realistic story set in the past, present or future.
- 20) **Magic Carpet:** Read a book about a journey, voyage, or an adventure.
- 21) **Dragon's Treasure:** Read a book that is a Caldecott or Newbery award winner, or a book from *Best Books for Children*. A librarian can help you find one.
- 22) **Looking Glass:** Ask the librarian for a Sound Off card and tell about one of the books you have read. We will put it on the display of kids' comments about books.
- 23) **Houdini:** Read a book about a magician, or how to do magic tricks, or any book about magic.